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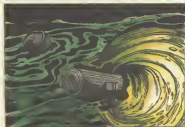
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JOHN ROZUM writer • ARVELL JONES pencils • JOHN STANISCI inks  
STEVE DUTRO letterer • DAVID MONTOYA painted color • DWAYNE McDUFFIE editor









FINEST NEWMARKET  
HIGH SCHOOL...

WHAT'S THIS?  
"CAPE AND COME"  
MAGAZINE? ARE YOU  
A SUPER-HERO,  
PAGE 7

YEAH,  
"THE  
HOLDS"

OR DO YOU JUST BEAT  
ON YOUR LITTLE  
SUPER-VILLAIN WHILE  
LOOKING AT PICTURES  
OF MEN IN TIGHTS?

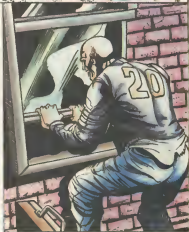
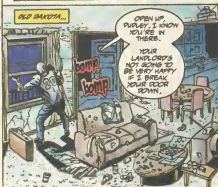
UP  
PLATES

YOU'D  
BETTER NOT  
FORGET YOUR  
LUNCH MONEY  
TOMORROW,  
YUSS.

ONE OF THESE  
THINGS I'M GOING  
TO GET NOW.

IM  
HARVARD







# a **REVOLUTION** in **comics**

**HARDWARE**

ONGOING  
MONTHLY

**ICON**

**SHADOW  
CABINET**

**SLUICED**

**XOMBI**

**STATIC**

**KOBAI**



**MILESTONE**

MORE THAN JUST THE COLOR



He took one step beyond  
and he can't step back.



**X-O-M-B-I**

**MILESTONE**  
MORE THAN JUST THE COVER

NEW ONGOING MONTHLY



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# THE COMPANY LINE

WRITE: THE COMPANY LINE MILESTONE MEDIA, INC. 119 WEST 2ND STREET, SUITE #409 NEW YORK, NY 10011

It's been mentioned elsewhere, but when the four founders of Milestone were kids, they loved comics. There came a time for each, when he was only ten or so, that he picked up a comic book that was so completely absorbing and exciting that he was thrust into a world that rumbled and shook with tremendous deeds and sweeping grandeur, threatening to break the bounds of the printed page and usurp our own mundane world. This single comic had been infused with greatness and would doubtless go down in history as the greatest comic book ever.

For Derek and Derek, this comic was *NEW GUTS* #1. For Dwayne, it was *IRON BLOOD*. For Michael, it was *FANTASTIC FOUR* #71. In each case, this was the young Milestone founder's first look at a work of JACK KIRBY. And that "single" comic could have been almost anything Jack drew — but it was *GUTS*.

All of us at Milestone know that Derek, as President and Chief Operating Officer, has to deal with precise figures. He has to know the exact value of every deal that crosses his desk, as well as every paper clip in his desk to keep things running smoothly. Yet, on the wall behind that desk is a slightly worn reproduction sketch that Jack drew of the Black Racer, when Derek was a kid. To Derek, it's perhaps the only thing in his office that reminds him of what he's the only truly priceless item at Milestone.

We all join millions of readers over the entire history of comics in mourning the passing of Jack Kirby. He was the best, and always will be.

## UBER MENTION

Next month, you'll be seeing more of *KON*, *HARDWARE*, *STATIC* and the *BLOOD SYNDICATE* — when *WORLDS COLLIDE*! If we're going to pull off another crossover, we'll have to top our own *SHADOW WAR* event, from several months ago. So our First Four titles will be crossing over with DC COMICS' *SUPERMAN GROUP*. You'll be able to see our heroes and villains in *SUPERMAN*, *THE MAN OF STEEL*, *SUPER BOY* and *STEEL*. Of course, that means we're letting Superman, Superboy and Steel into our books, too. That's professional courtesy between universes.

The fate of the two most exciting comic universes — Milestone and DC — in case you were wondering — hangs in the balance, so you can see why this crossover just HAD to happen. More next month.

## WHAT BECOMES A LEGEND MOST!

A COVER MONSTER! Silly puppy. This month, all SEVEN (!) of our titles back in the glory of a cover by comics great JOHN BYRNE. If you've never heard of him, scuttle out from under your rock and read *DANGER UNLIMITED* or *JOHN BYRNE'S NEXT MEN* (after you check out our three new titles, *XOMBI*, *SHADOW CABINET* and *KOBALT* — first things first, right?)

John's a writer's writer, an artist's artist, and a tough act to follow — as the

folks who came after him on *X-MEN*, *THE FANTASTIC FOUR* and *SUPERMAN* had to learn the hard way. We're thrilled to have John inaugurate the new Milestone cover design — tell us what YOU think of it.

Let's see: That makes Dwayne Cowan (May '93), Walter Simonson (January '94) and now John Byrne — who should be the artist for the NEXT cover month?

## BIRTHDAY SURPRISE

It's been a little over a year (give or take one or two issues) since *HARDWARE* #1 hit the stands. We haven't CELEBRATED yet, though. SURPRISE!!

To belatedly honor the anniversary, *HARDWARE* #16 is a 48-page special issue, with a whole NEW status quo for our hero — he isn't a HERO anymore. The good news? He's running a whole 'nother set of high-tech weaponry!

This pivotal issue is meant to be READ. So whenever you get the version with the "burn door" type cover or the regular edition, buy only as many as you can read, then make sure you READ IT! If you throw *HARDWARE* #16 in a bag, you won't understand *HARDWARE* #17 — the second chapter of the *WORLDS COLLIDE* crossover, which begins in *SUPERMAN: THE MAN OF STEEL* #35. So, it's responsible to say that *SUPERMAN HIMSELF* wants you to read *HARDWARE* #16. It's a matter of truth, justice and freedom of expression for all mankind. Don't forget to brush!



Have you seen this poster at your comics store? If not, ask your retailer why!

## JUNE MILESTONES

□ **HARDWARE #16** McDuffie, Cowan, Rolins, J. Scott J. & Giddings, ships April 12th. *HARDWARE*, VERSION 2.0! With ALW's backing, Curt develops an even BETTER set of weapons, at an unimaginable cost. But when a real SYSTEM cell shows up, Curt has to stop them from punching his meal ticket. □ **KON #14** Bright, Gustovich, Targhat, & Brown, ships April 19th. M.D. BRIGHT makes his debut as writer/artist, when ROCKET loses her belt — the source of her abilities — to a petty thug. Suddenly, this guy's not so petty, and goes on a murderous rampage through downtown Dakota! □ **XOMBI #1** Rozum, Birch & Giddings, ships April 15th. The creepy origin of DAVID KIM's powers are revealed for the first time. When mysterious creatures come to his lab to steal his technology, the bioengineer spills his guts — LITERALLY! □ **BLOOD SYNDICATE #5** Velaz, Jr., Williams III, Qujano, & Whittington, ships April 26th. INFESTATION — the final chapter! BOOGIEMAN, KWAJ and WISE SON lead the rats' retaliation in the Lair of the White Roach! Not for the squeamish. □ **SHADOW CABINET #1** Washington II, Leon, Martinburg & Giddings, ships April 26th. DHARMA, the enigmatic leader of the secret organization of superpowered beings, sends IRON BUTTERFLY, SIDESHOW, DONNER, BLITZEN and PLUS on an aquatic SAND (Search And Destroy) mission. The target, CORPSICLE, a vicious mass-murderer who kills with his touch! □ **KOBALT #1** Rozum, Jones, Stencio & Montoya, ships May 3rd. KOBALT has been exacting vengeance from Dakota's criminal element for years. When a powerful man calls in a favor, the shadowy avenger must endure his worst nightmare — a SIDEKICK. □ **STATIC #11** Washington II, Wilfred, Qujano & Roberts, ships May 10th. SNAKEFINGER's a shape-shifter in the employ of Dakota's neo-nazi gang, the Sons of Odin. He's immune to Static's powers, and he's learned that Static is Virgil Hawkins! It's a showdown at the Abandoned Gas Station of Solitude! □ **XOMBI POSTER BY MOEBIUS** 22" x 34", suitable for framing, ships May 3rd. The first of four by the internationally acclaimed artist. Collect 'em all!















THE LAST THREE SHOULD  
BE NO PROBLEM.



GODS.

EVEN SO, THERE'S  
LESS THAN TEN  
FEET SEPARATING  
US.



# Comics Buyer's Guide 1993 FAN AWARDS

What are your favorites in the world of comics? **Comics Buyer's Guide**, the weekly newspaper devoted to the world of comic books, sponsors these awards to let you, the reader, cast your ballot in determining what the fan favorites are for the year.

**Rules & Regulations:** Only material with a 1993 cover date can win. Votes for projects that did not have a 1993 publication date will not be counted. This ballot may be copied and passed on to your friends for their votes. Anyone who loves comics can vote – but only vote once. If you vote more than once, ALL your votes will be thrown out. Vote only in the categories you want, and ignore any you don't. **Comics Buyer's Guide** is not eligible for Category 15. Every CBG voter in the United States will get a free issue of **Comics Buyer's Guide** with the results (scheduled to be #1081, dated August 5, 1994), unless you already have a current subscription to **CBG**. Votes from other countries will be counted, but we regret that free copies of **CBG** can't be mailed out of the country unless your vote is accompanied by \$3.00 in U.S. funds to cover handling and shipping. The award winners will be announced at the Atlanta Comics Expo, held July 15-17, 1994.

**Mail your ballot individually in a single envelope  
by June 1, 1994 to:**  
**Comics Buyer's Guide Fan Awards**  
**700 E. State St. Iola, WI 54990-0001**



Name \_\_\_\_\_ Age \_\_\_\_\_ Male Female (circle one)

Street or Box \_\_\_\_\_

City, State, and Zip \_\_\_\_\_

I got this ballot from: \_\_\_\_\_

1. FAVORITE EDITOR \_\_\_\_\_
2. FAVORITE WRITER \_\_\_\_\_
3. FAVORITE PENCILLER \_\_\_\_\_
4. FAVORITE INKER \_\_\_\_\_
5. FAVORITE COLORIST \_\_\_\_\_
6. FAVORITE PAINTER \_\_\_\_\_
7. FAVORITE LETTERER \_\_\_\_\_
8. FAVORITE COVER ARTIST \_\_\_\_\_
9. FAVORITE COMIC-BOOK STORY \_\_\_\_\_
10. FAVORITE COMIC BOOK \_\_\_\_\_
11. FAVORITE UNITED COMIC-BOOK SERIES \_\_\_\_\_
12. FAVORITE ORIGINAL GRAPHIC NOVEL OR ALBUM \_\_\_\_\_
13. FAVORITE REPRINT GRAPHIC NOVEL OR ALBUM \_\_\_\_\_
14. FAVORITE CHARACTER \_\_\_\_\_
15. FAVORITE PUBLICATION ABOUT COMICS \_\_\_\_\_

POWER. TERRITORY. RESPECT. HONOR

THIS  
REVOLUTION  
WILL  
NOT  
BE  
TELEVISED



**MILESTONE**  
A REVOLUTION IN COMICS  
ONGOING MONTHLY



IT'S NOT A TEAM, IT'S A GANG.

# BLOOD SYNDICATE™

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I JUST HAVE TO MOVE FASTER  
THAN HE CAN FOLLOW.









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# CHARGE INTO ACTION!

THIS  
REVOLUTION  
WILL  
NOT  
BE  
TELEvised



**MILESTONE**  
A REVOLUTION IN COMICS  
ONGOING MONTHLY



# STARTING

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THIS PHONE LINE IS ILLEGAL...  
AND A SECRET EVEN THE  
PHONE COMPANY DOESN'T  
KNOW ABOUT.

**BRRING**

ONE OF MY FORMER  
PARTNERS RIGGED  
IT UP BEFORE HE  
WENT SOLD.

**BRRING**

LESS THAN A  
HANDFUL OF  
PEOPLE KNOW  
THE NUMBER.

I KNOW  
WHICH ONE OF  
THEM IS  
CALLING  
EVEN  
BEFORE I  
ANSWER  
THE CALL.

IT'S A CALL I'VE  
BEEN EXPECTING...  
AND DREADING  
FOR SOME TIME.

I WANT YOU TO TRAIN  
MY SON TO BE A  
SUPER-HERO.

YEAH?

ABOUT,  
IT'S MR. I'M  
CALLING  
IN THAT  
MANNER.

A CALL I WISH I  
NEVER ANSWERED.

**NEXT: WALKING THE PLANK**

# KOBALT's PAGE



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BOB STEIN, LEGAL SERVICES

PUBLISHED MONTHLY. WRITE TO: HARD WORDS  
119 WEST 23RD STREET, SUITE 409 NEW YORK, NY 10011  
Cover: John Byrne / Noelle C. Giddings

## KOBALT: HOW TO BE A HERO

The newest writer in the Milestone pantheon, JOHN ROZUM, and the Man who Killed Tech-9, ARVELL JONES, are suddenly one of the tightest writer/penciller teams in comics. If you've read this premiere issue of KOBALT, you don't need to be told. But as of this writing, several completed issues bear witness to a startling fact: It's getting even BETTER.



DENYS COWAN'S FIRST SKETCH

So, while we're waiting for your comments and conclusions, not to mention the CONTEST (keep your bib buttoned - I'll come to it later), here's the usual Introductory Material by the writer:

Contrary to what this first issue would lead you to believe, KOBALT is NOT a conventional superhero comic.

True, it's full of costumed characters who talk and act as tough as they look, just like other mysterious, brooding anti-heroes who became all the rage back in the 80s. And yes, it does feature a angst-ridden, misunderstood teenager with longings for adventure. I realize that neither of these concepts is new to comics, but so what? That's why I chose them.

There are certain basic elements to the superhero mythos that remain mysteries to this very day: I'm talking about eternal,

unanswered questions such as, "Where do superheroes get their costumes, and do the people who make them know their secret identities?" "How come they never lose any teeth when they get socked in the jaw by a villain who can topple a sky scraper with a single punch?" "Why don't superheroes ever get hat hair when they remove their masks?"



BIBBLE SKETCH BY CHRIS CROSS

No origin story, pin-up page of power explanations, or "Who's Who" entry provides THESE answers. That, folks, is where KOBALT comes in. This book will take the reader behind the scenes of what being a superhero is all about. Think of it as a how-to guide to superheroes.

Beginning next issue, with Page's first day of training, we will begin to divulge such secrets as why superheroines wear such impractical and revealing costumes, and exactly what sort of responsibilities come with not-so-great powers.

Of course, it isn't ALL educational. There will be plenty of action, humor, colorful characters with cool names, cool powers, and cool costumes; characters with stupid names, stupid costumes and stupid powers; combinations of the cool and the stupid; exciting stories; great art, courtesy Arvell; name-dropping; mysterious foreshadowing and of course lots of FUN, which has been missing in most comics lately.

While we're on the subject of fun - this page is for you and your letters. The fact that I'm using it instead for a self-serving and long-winded introduction ought to be

making you plenty mad. Keep it from happening again by sending in LOTS of letters. We also need a name for the letters page that matches the "dark and witty" nature of this comic. Your suggestions are bound to be much better than my own lame "Kobalt's Page." Milestone will provide the winner with cool gifts.

Speaking of gifts: The best thing you can do to increase your chances of getting your letter printed, is to keep it short, type it, include your name and address, and paper clip a fifty-dollar bill to the top of the page. No staples, please.

Next issue: Page walks back and forth across a board!

-John Rozum

You heard the man. The Name This Page contest is under way, with a signed copy of this issue; a framed 8" x 10" color reproduction of the cover art from each of the three new Milestone books, XOMBI, SHADOW CABINET and KOBALT; and a Milestone bulkcap signed by this book's team as the bait. Go to it!



NEXT ISSUE: PAGE meets the KOBALT! As Kobalt takes out the next layer of St. CLOUD's empire, Page does, in fact, walk back and forth across a board!

# Mission: **INCREDIBLE**



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